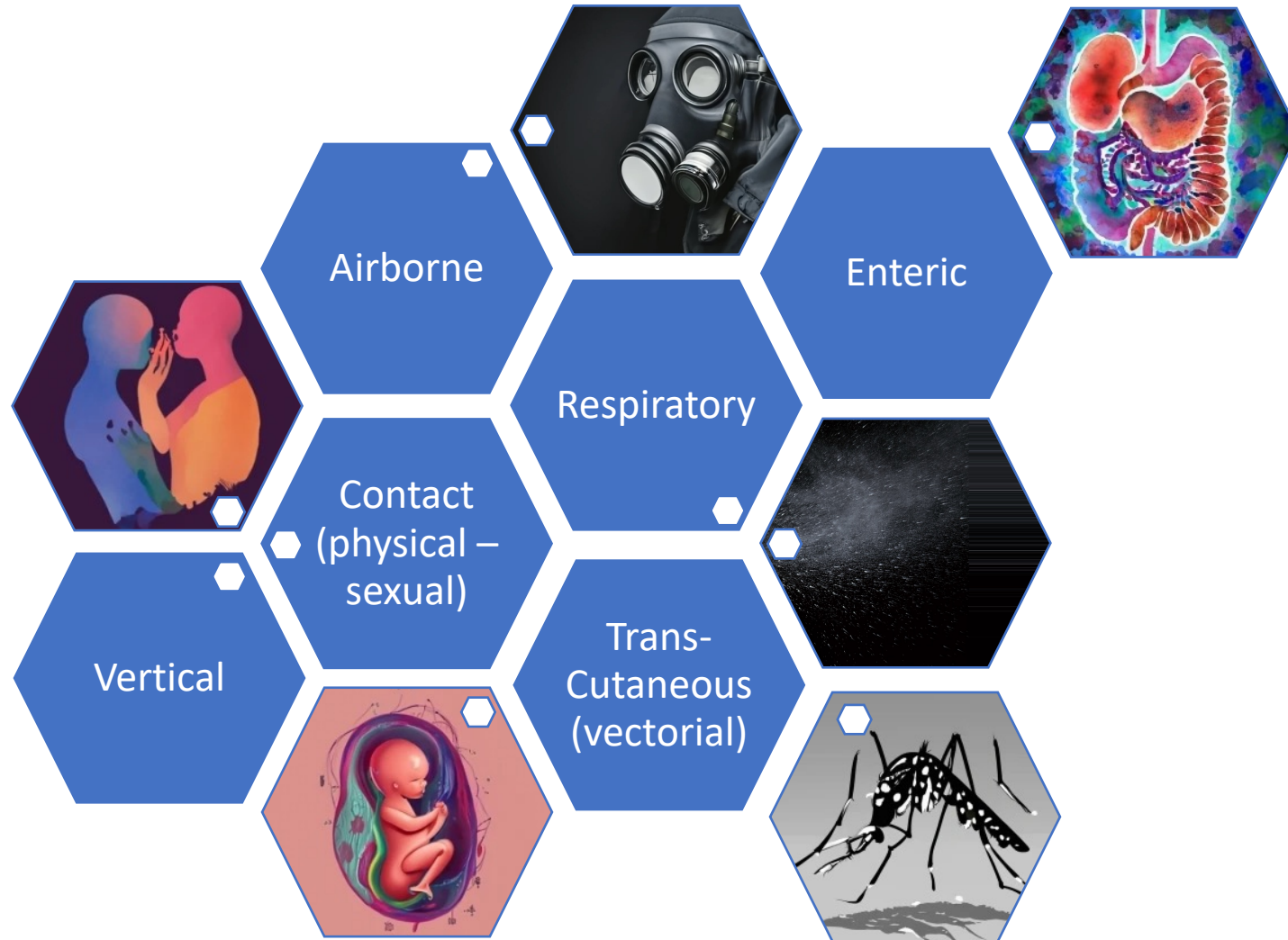


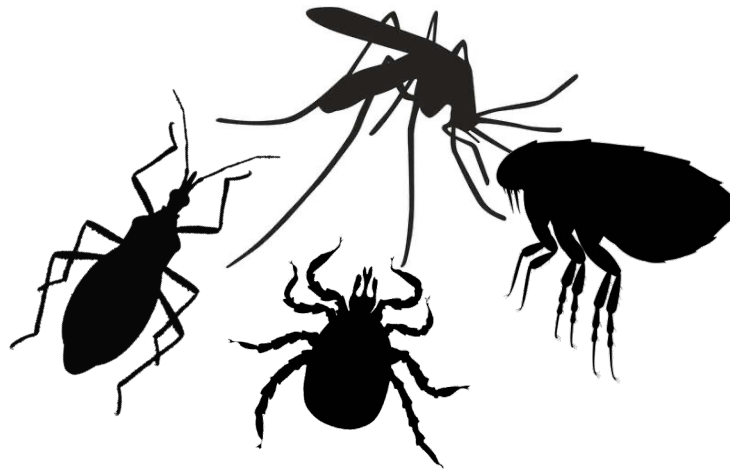
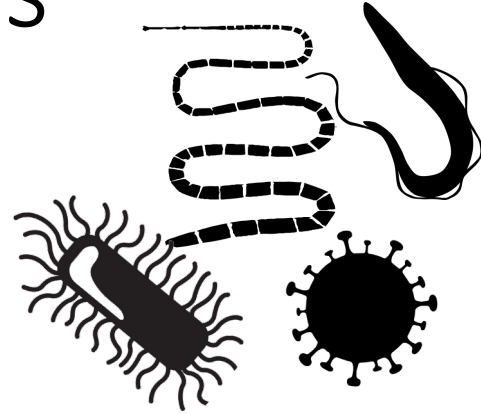
Introduction to Traits

- Define a “trait”
 - Understand the role of traits (and their variation)
- Discuss how traits can be incorporated into transmission predictions

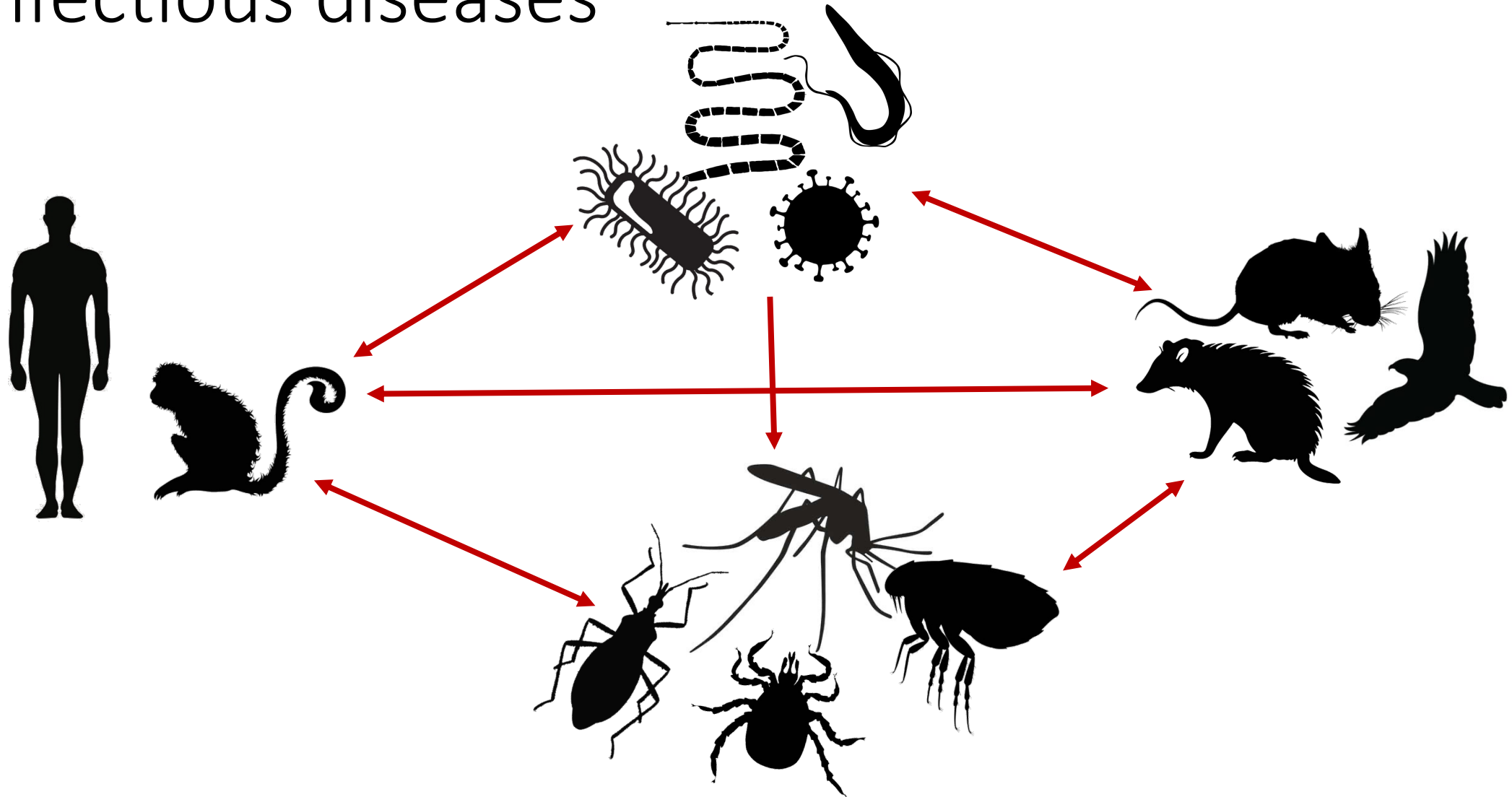
How infectious diseases are transmitted?



Multiple “actors” involved in transmission of infectious diseases

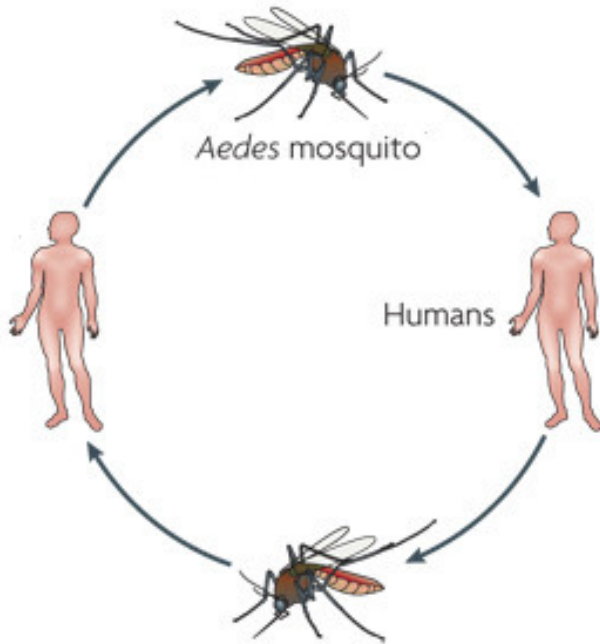


Multiple “actors” involved in transmission of infectious diseases

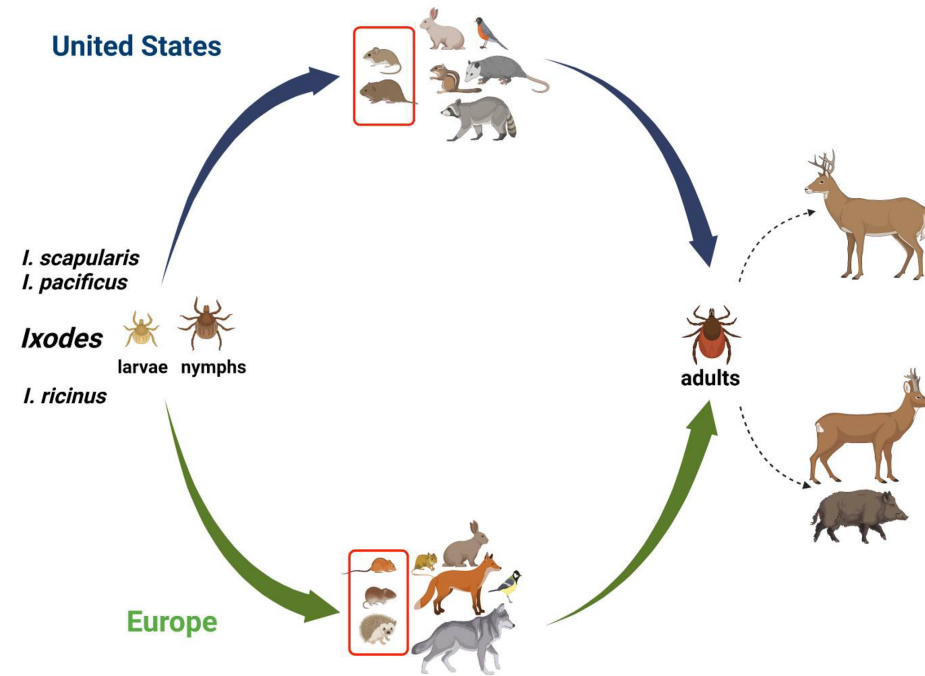


Dynamics of transmission depends of involved species

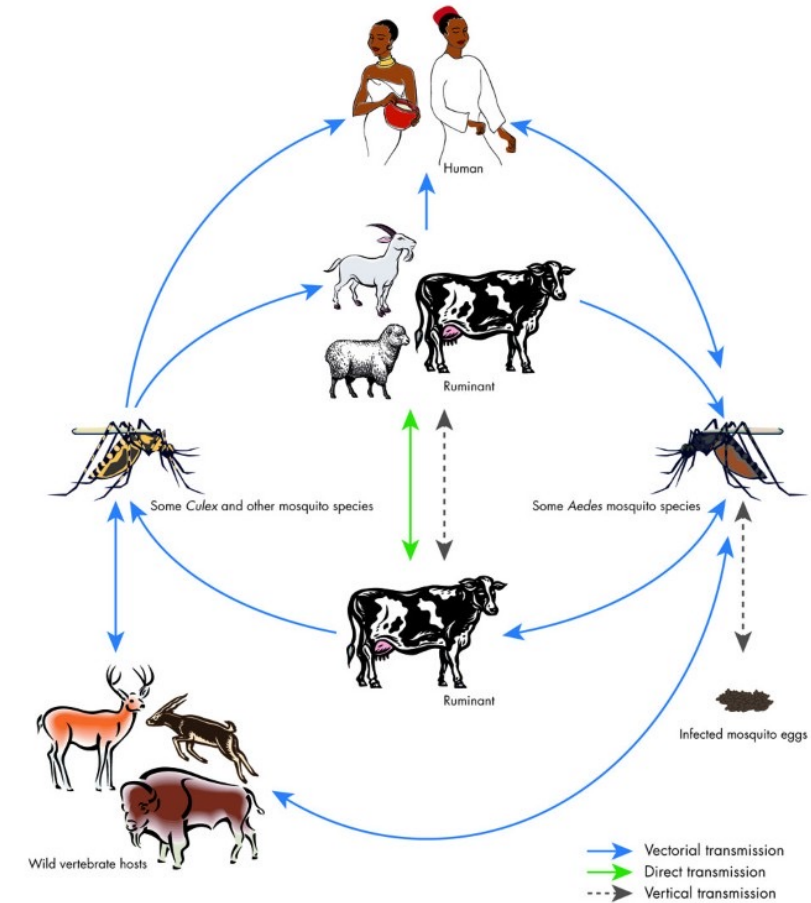
Dengue



Tick-Borne infections



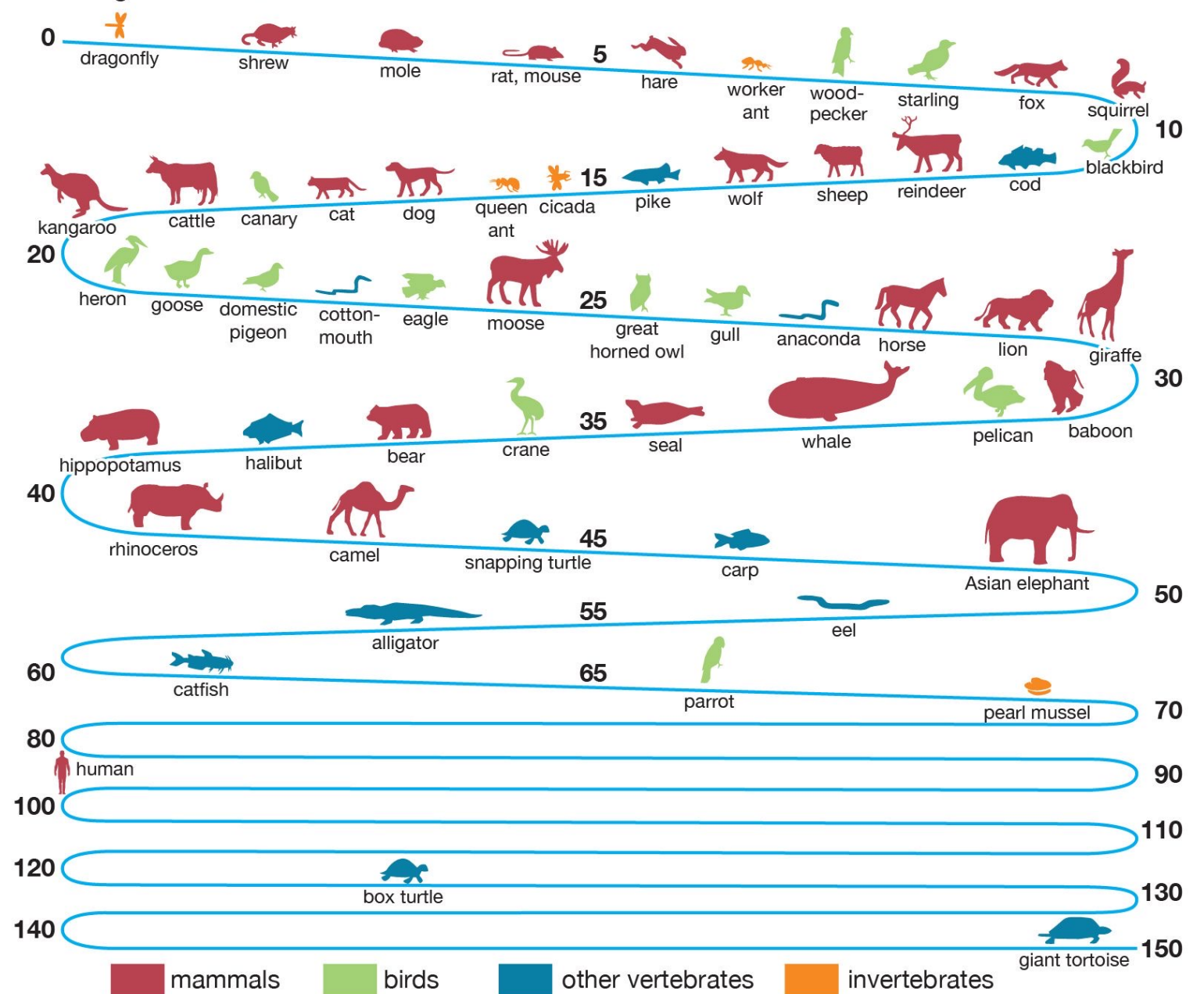
Rift Valley Fever



© Institut Pasteur

An example on how there is variation among species: lifespan

How long animals live

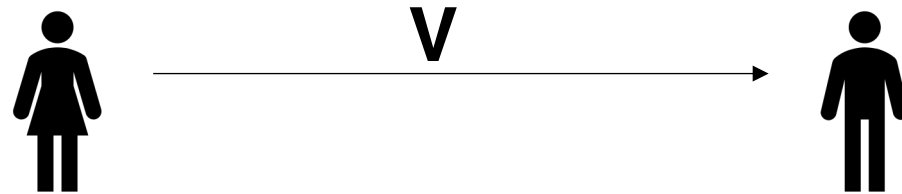


Maximum ages, in years, that certain animals may be expected to reach, based on reports of zoos and estimates of biologists. (Data from S.S. Flower, "The Duration of Life in Animals," in *Proceedings of the London Zoological Society*.)

How these variations affects transmission?

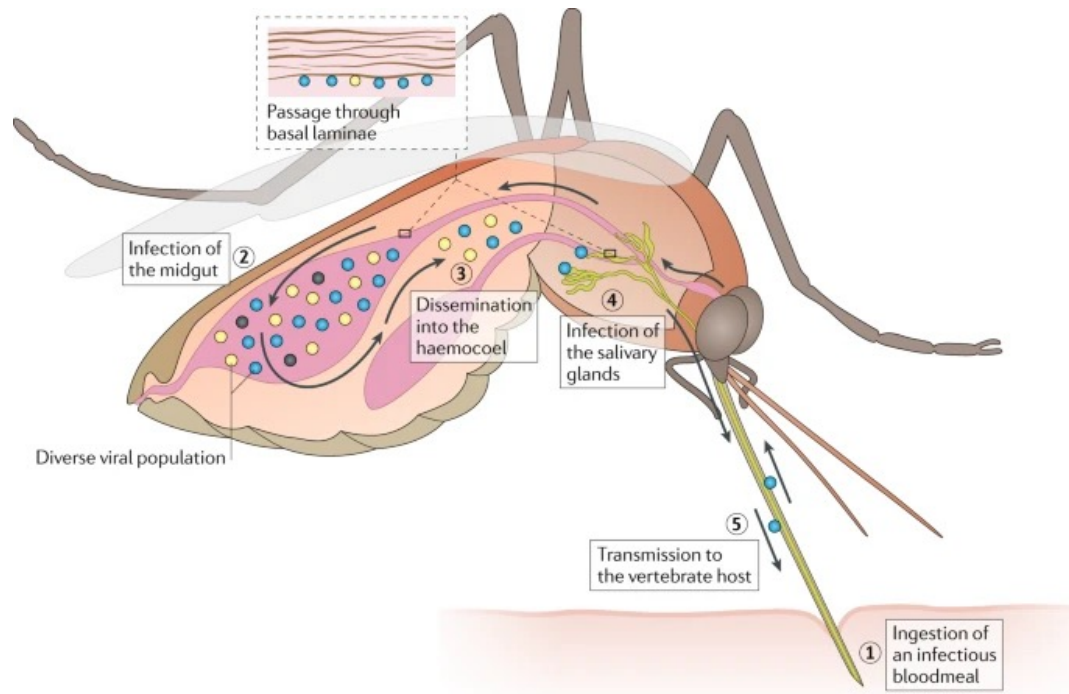
The case of vector-borne diseases

- any agent which carries and transmits an infectious agent between hosts → Vector

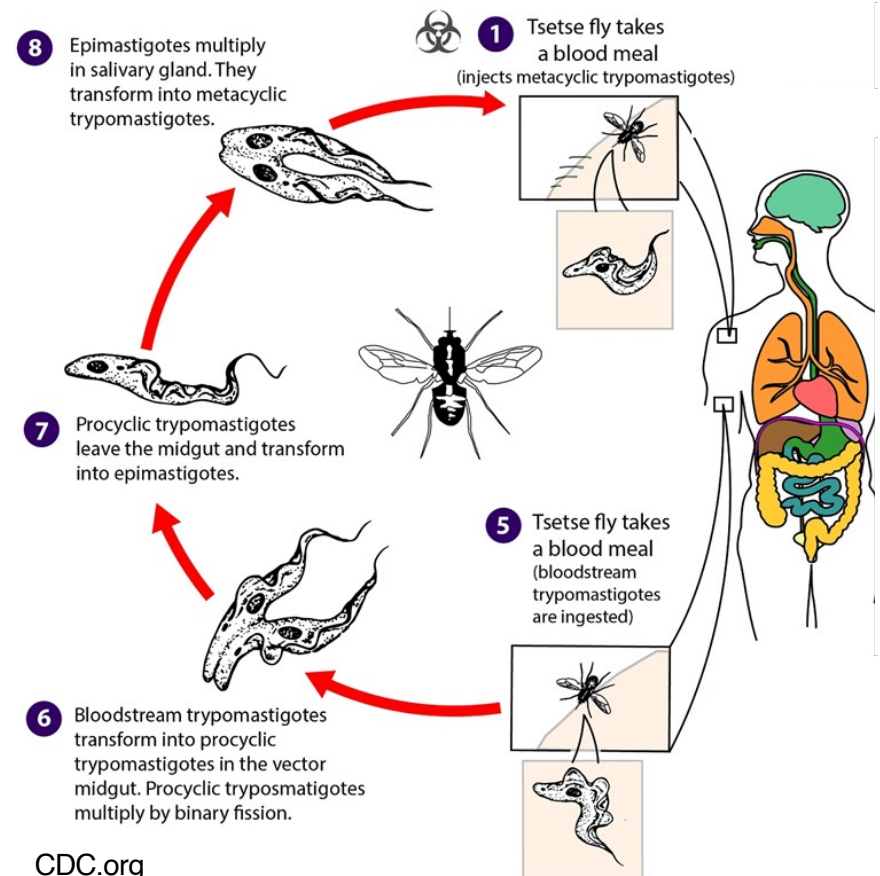


Overview of VBD Transmission

- Biological transmission

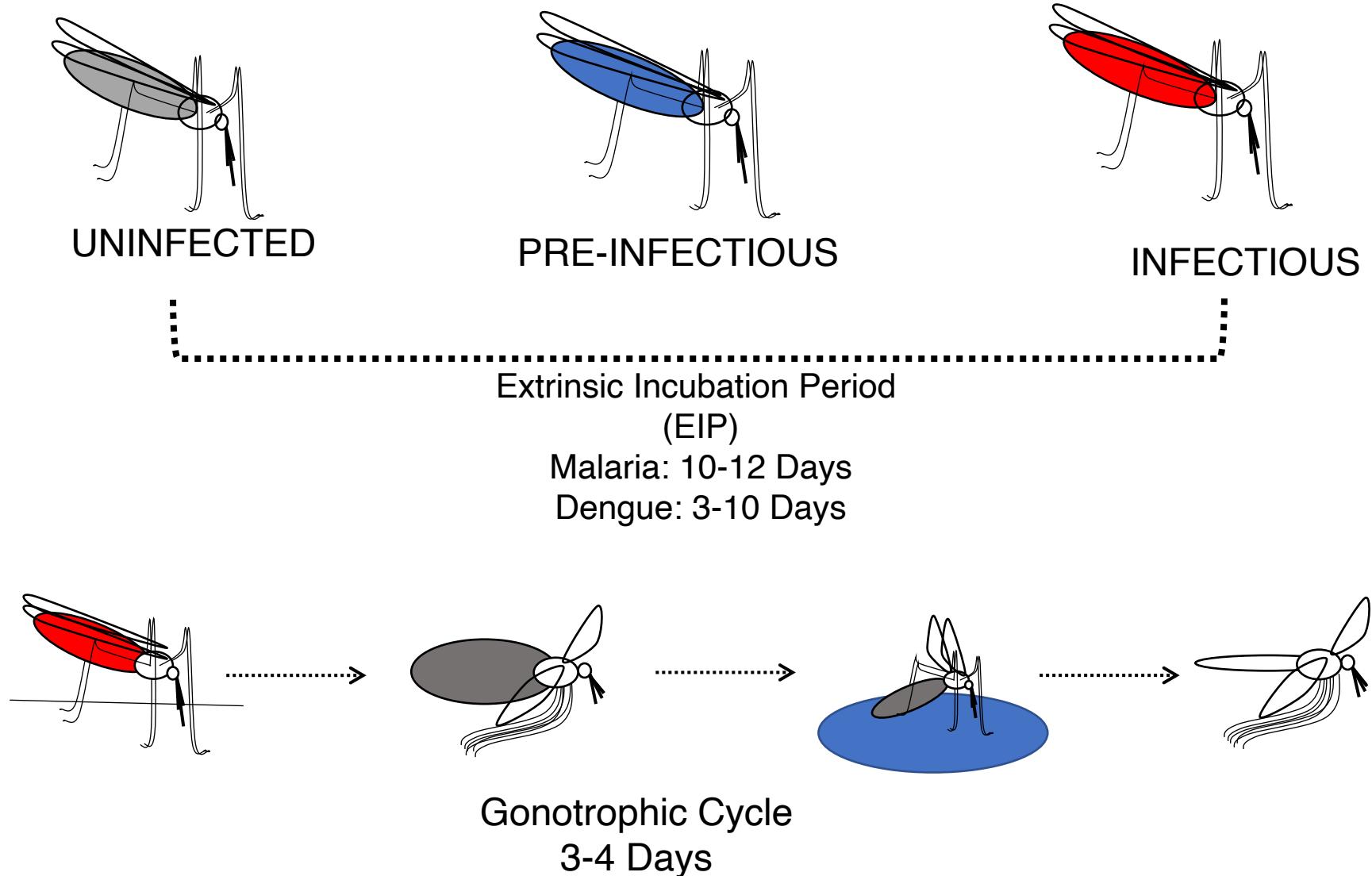


Weaver et al. 2021 *Nature Reviews Microbiology*

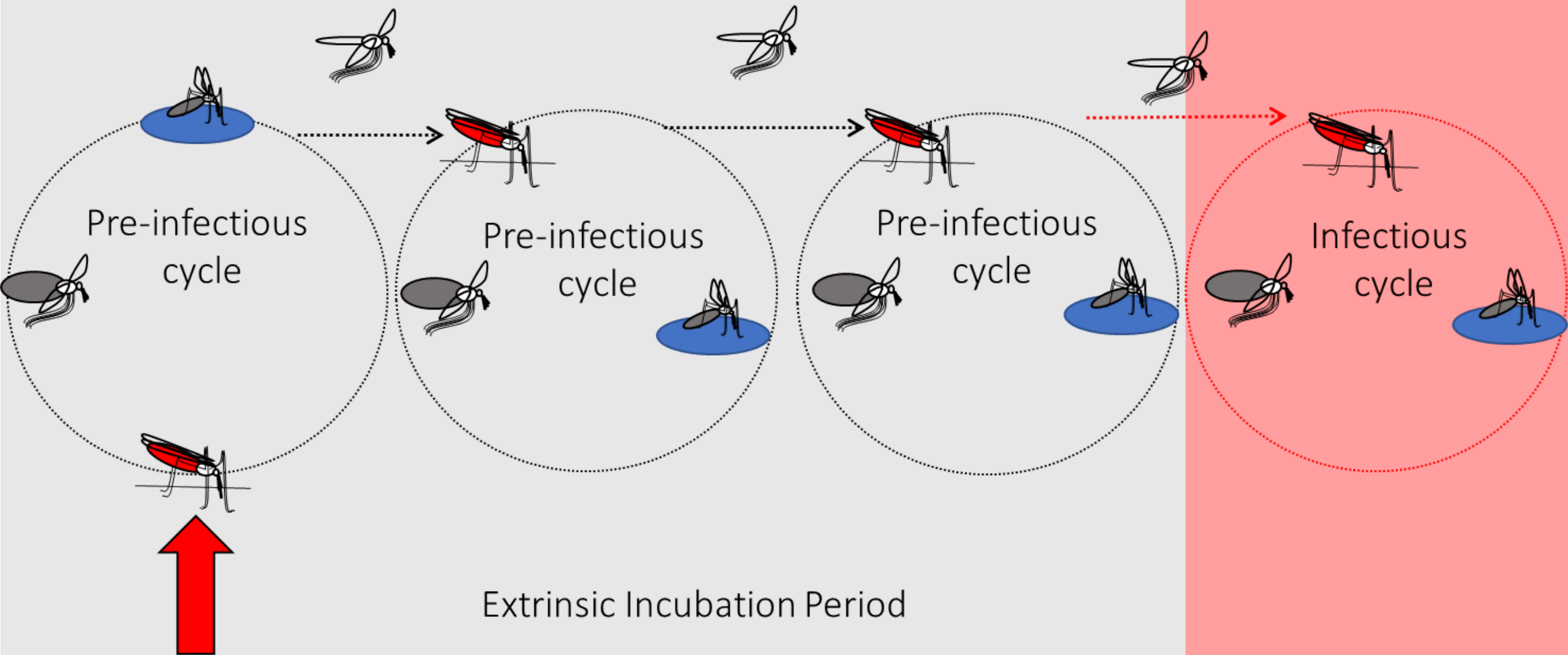


CDC.org

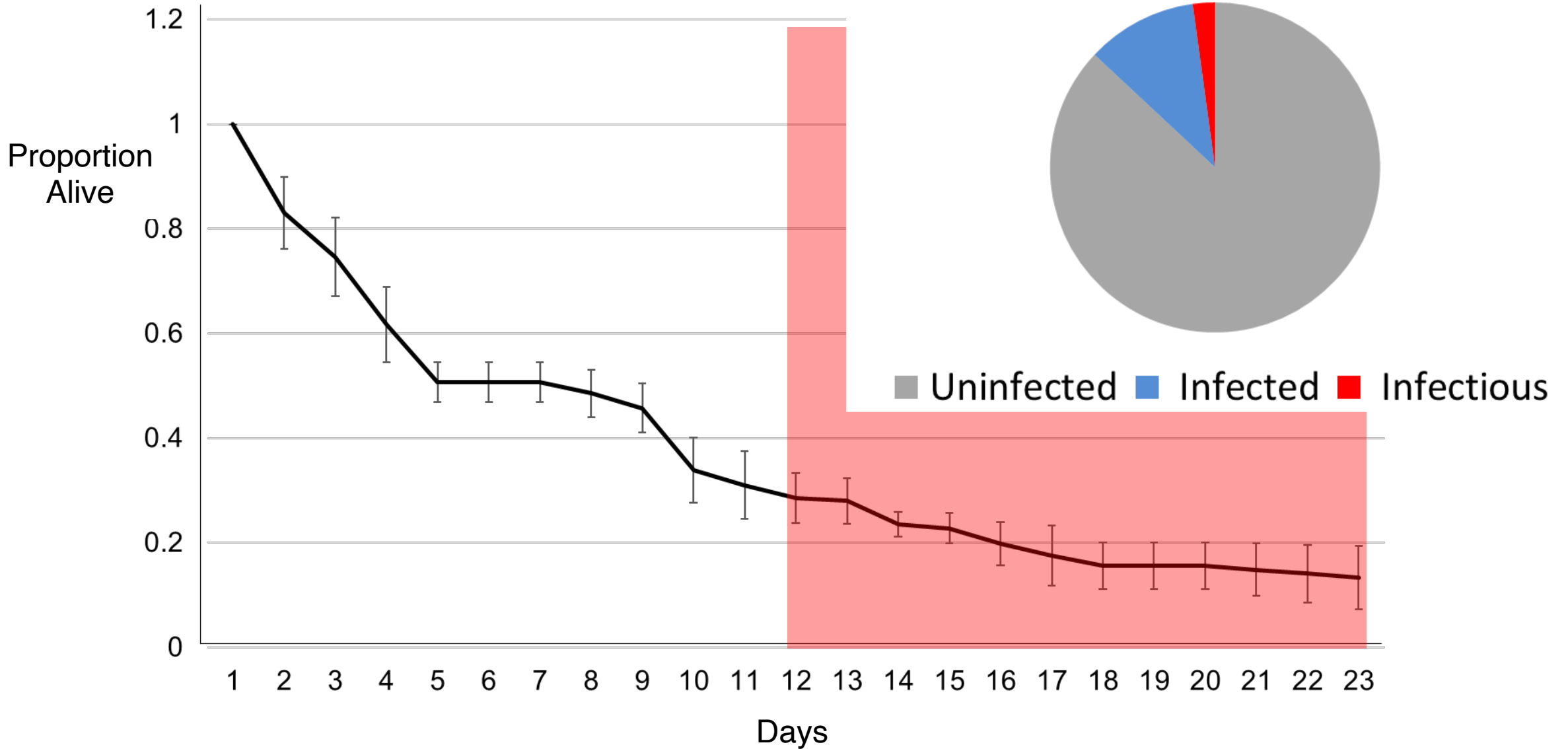
Pathogens undergo obligate development in the mosquito



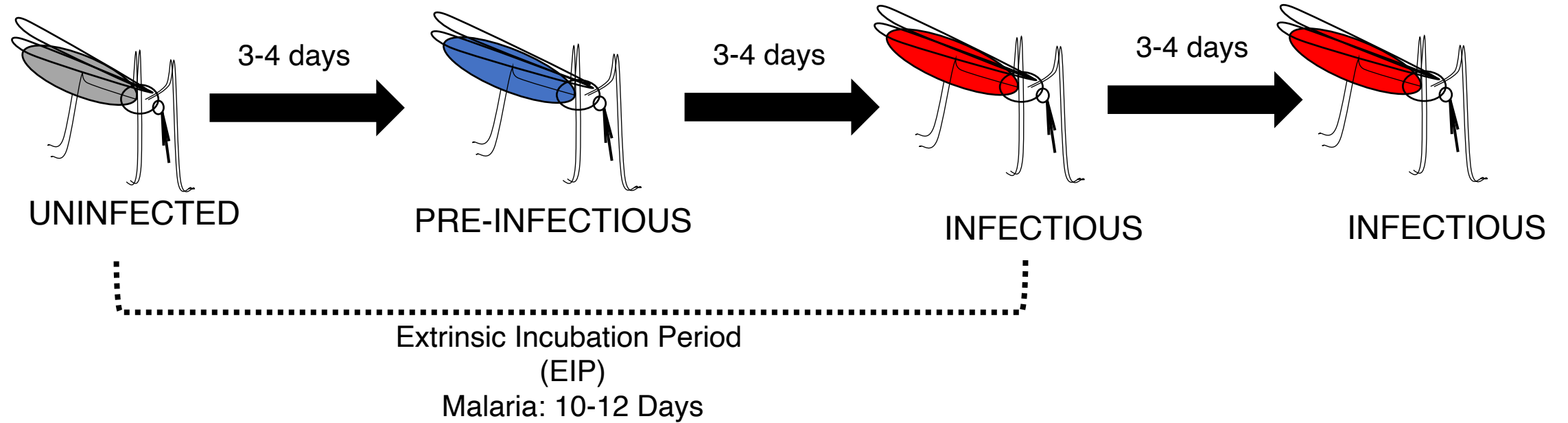
Transmission is at the intersection of two cycles:



Overview of VBD Transmission- Survival

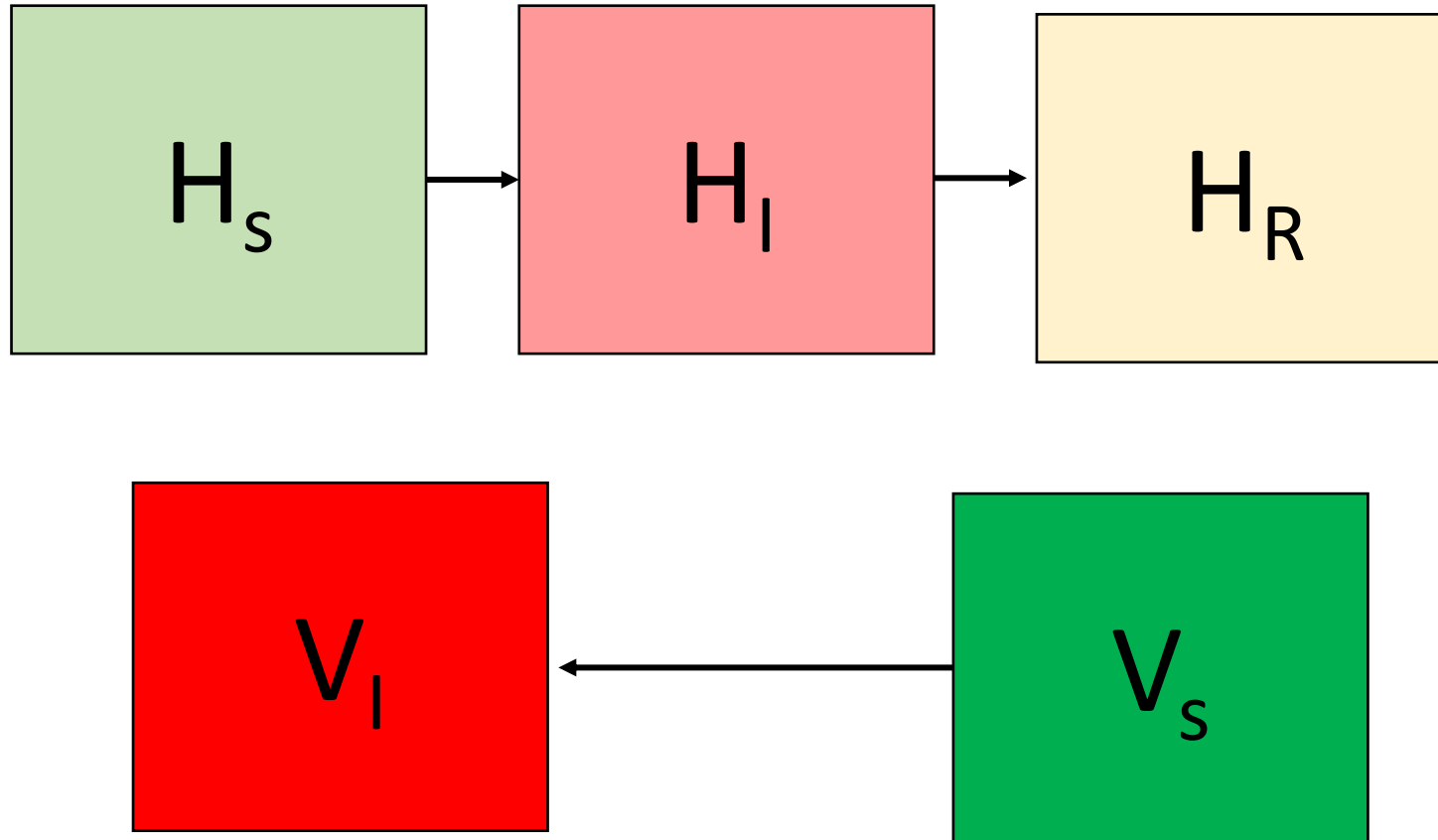


Overview of VBD Transmission



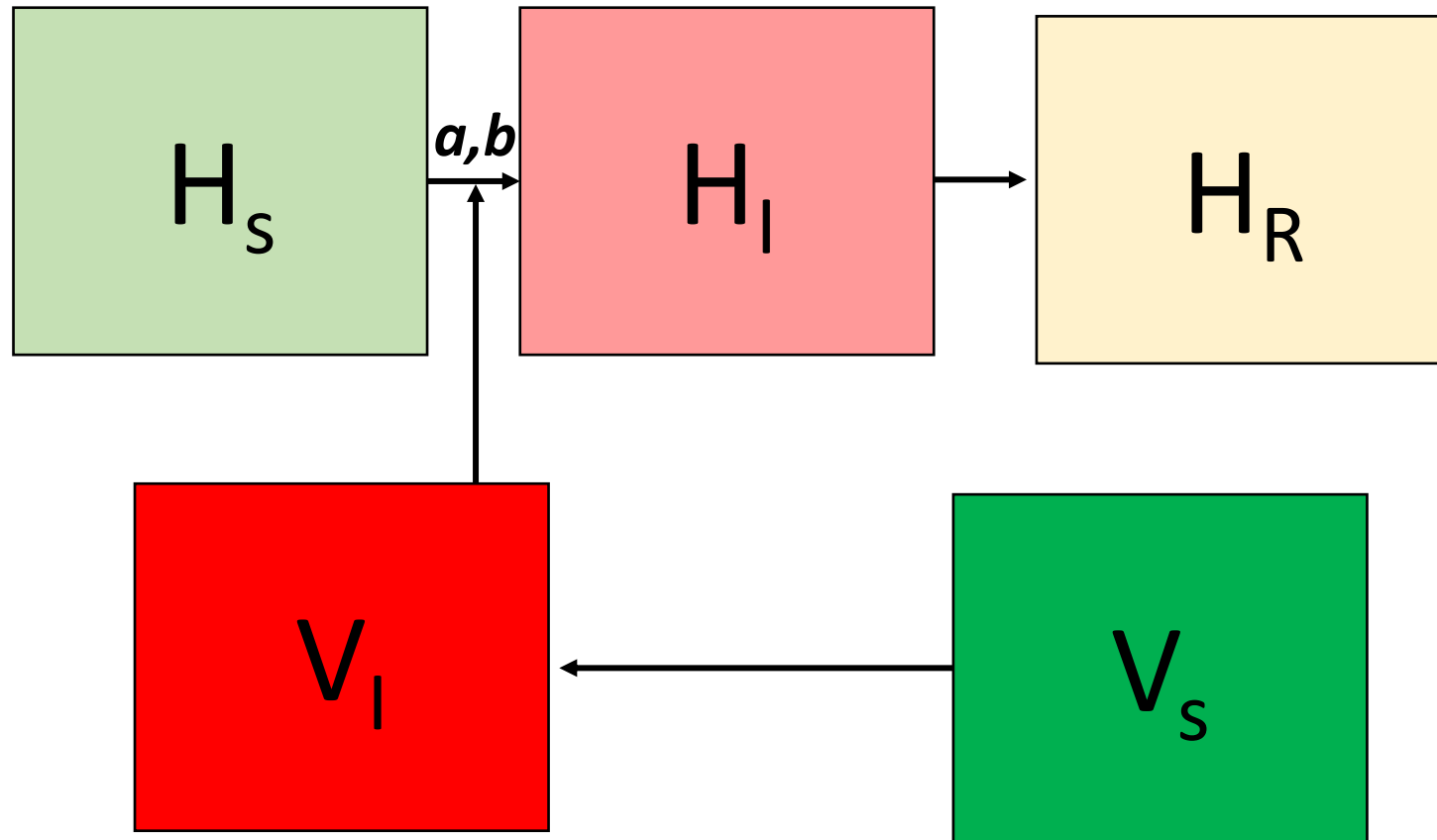
What are the elements we need to include?

Vector-borne Disease Modelling



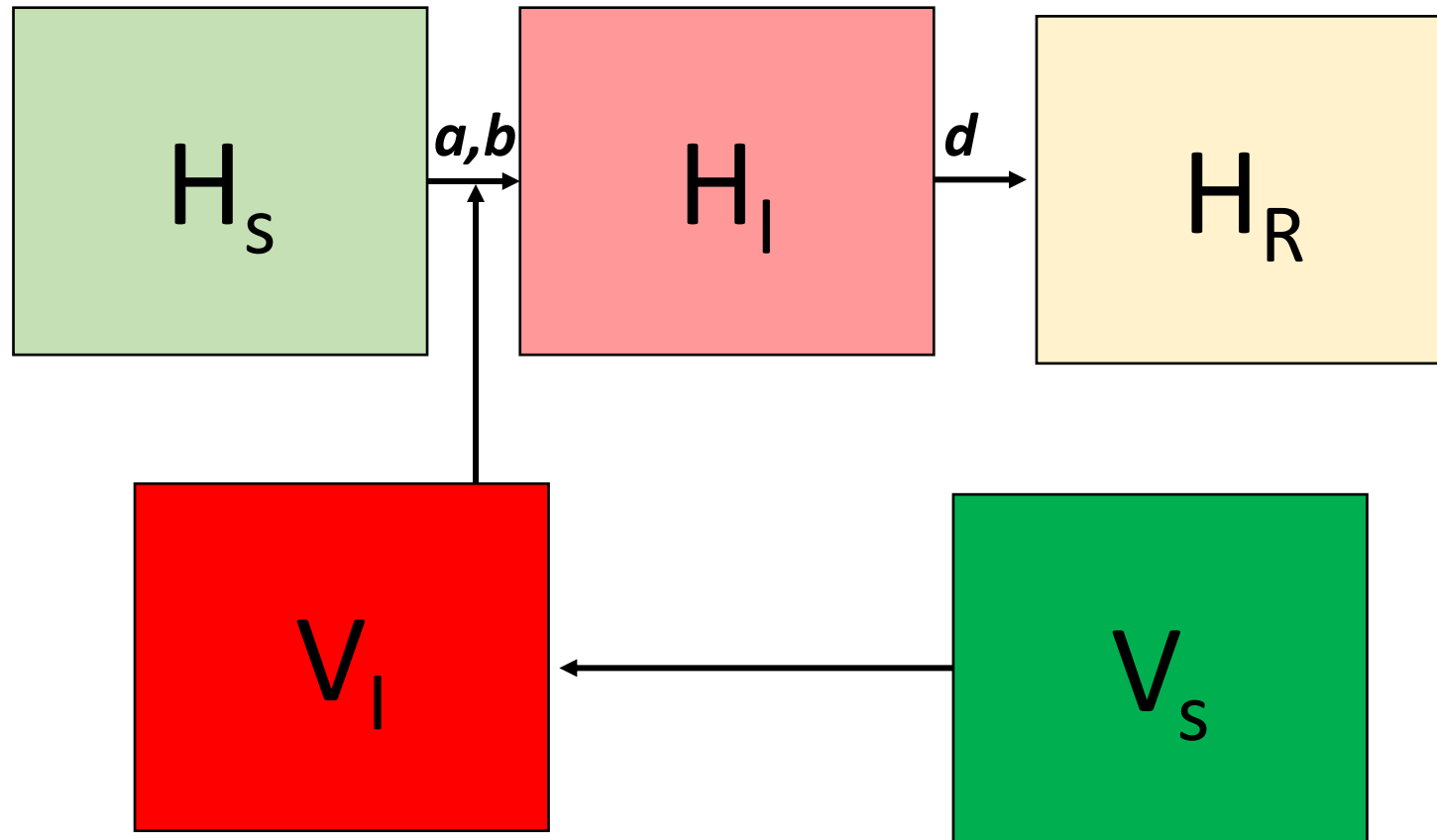
H= Host, V=Vector _s=susceptible, _i=infected, _r=recovered,

Vector-borne Disease Modelling



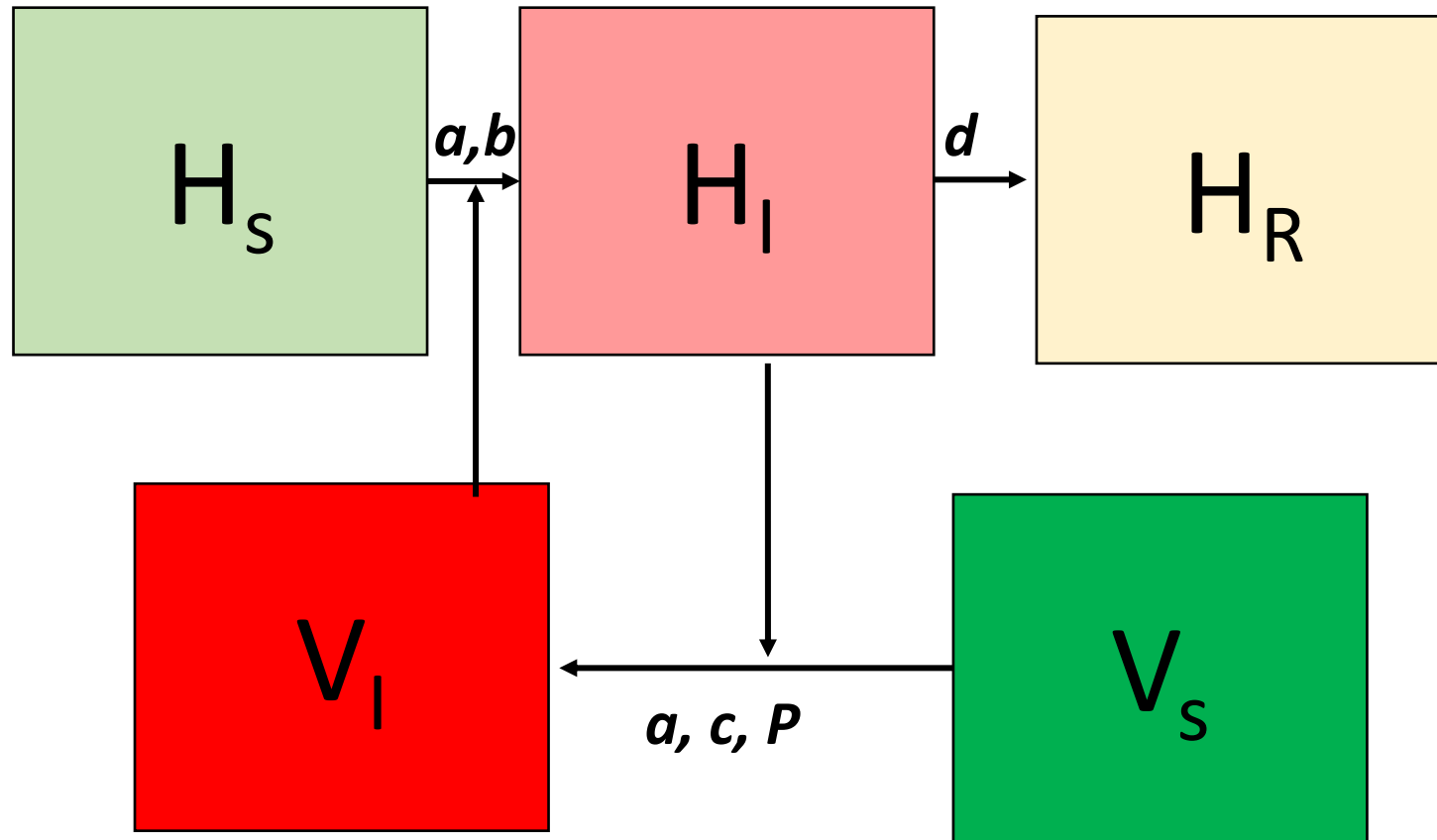
H= Host, V=Vector _s=susceptible, _i=infected, _r=recovered, _e=exposed
a= per-vector biting rate, *b*=vector->host transmission success (proportion of bites)

Vector-borne Disease Modelling



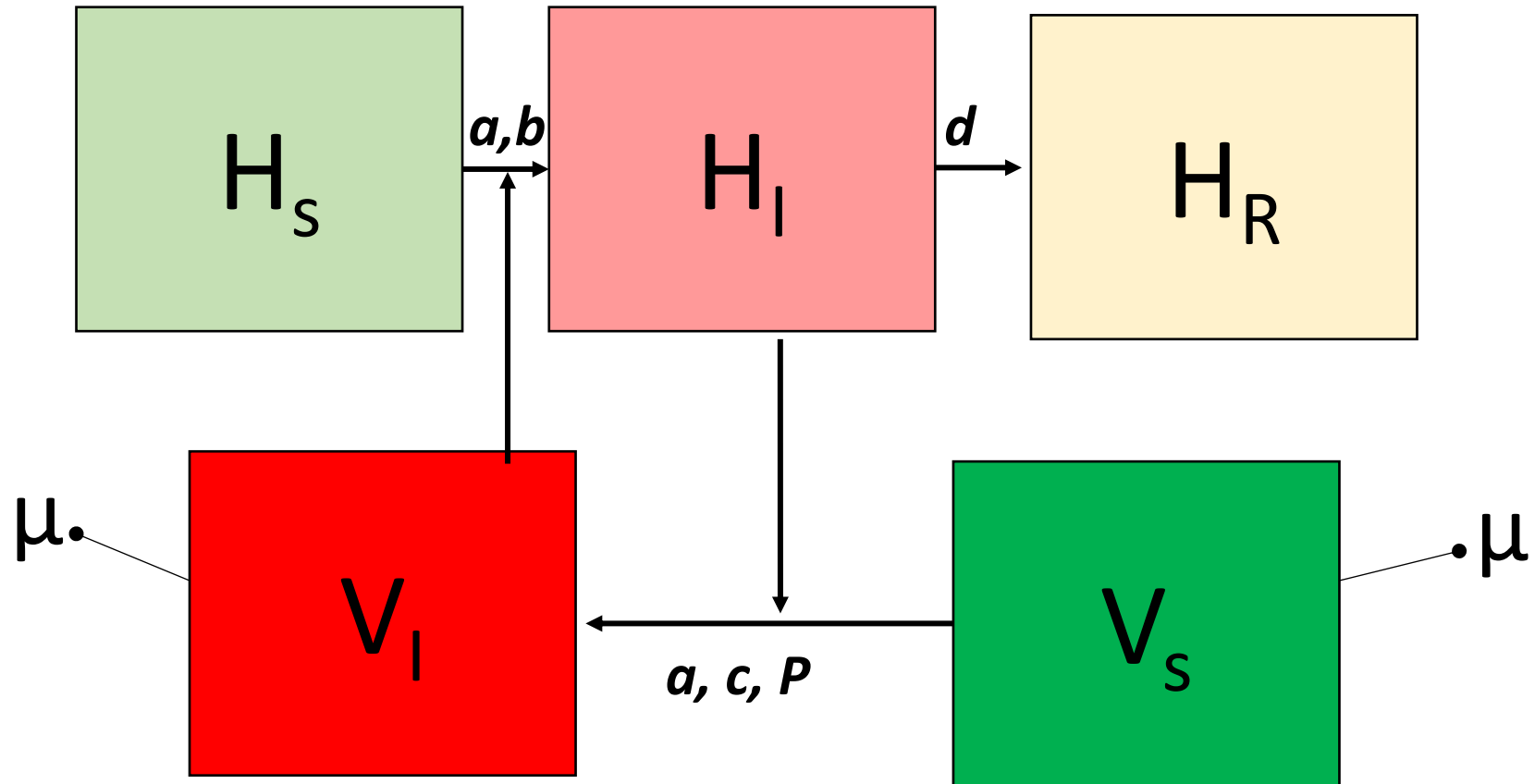
H= Host, V=Vector _s=susceptible, _i=infected, _r=recovered, _e=exposed
a= per-vector biting rate, *b*=vector->host transmission success (proportion of bites),
d=recovery

Vector-borne Disease Modelling



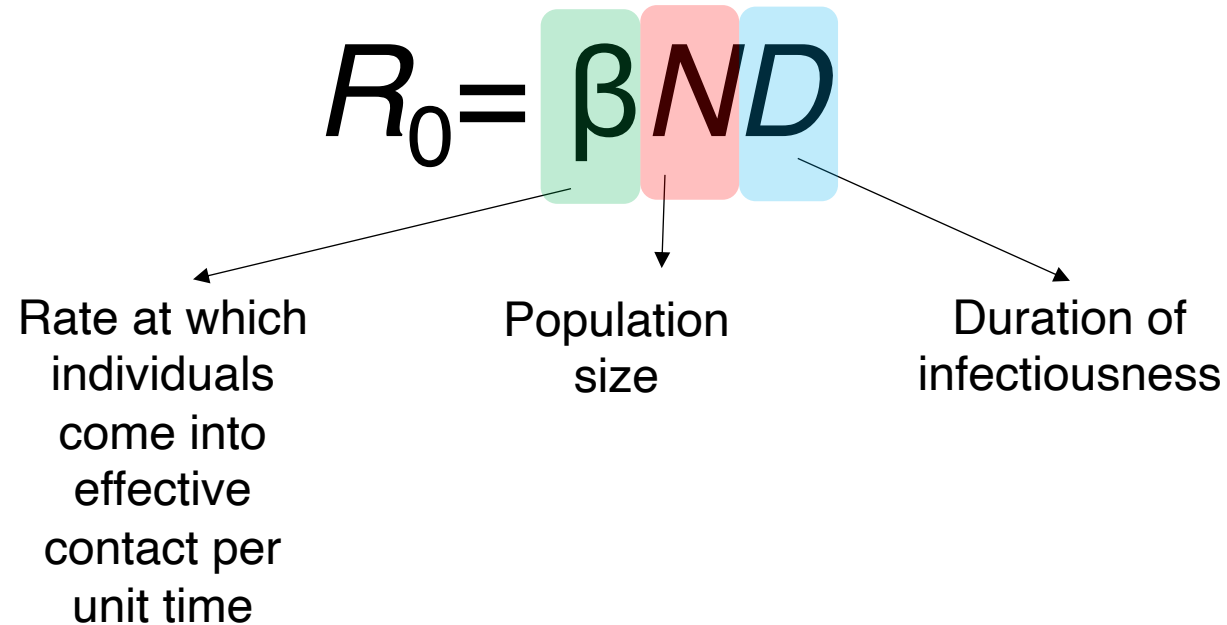
H= Host, V=Vector $_s$ =susceptible, $_i$ =infected, $_r$ =recovered, $_e$ =exposed
 a = per-vector biting rate, b =vector->host transmission success (proportion of bites), c =
host-> vector transmission success (proportion of bites), d =recovery, rate, P = extrinsic
incubation period

Vector-borne Disease Modelling



H= Host, V=Vector $_s$ =susceptible, $_i$ =infected, $_r$ =recovered, $_e$ =exposed, a = per-vector biting rate, b =vector->host transmission success (proportion of bites), c = host-> vector transmission success (proportion of bites), d =recovery, rate, P = extrinsic incubation period, μ = adult vector mortality rate

R_0 for a Directly-Transmitted Pathogen



The higher the contact rate, population size, and infectious period the greater the R_0 .

R_0 for a Vector-Borne Disease

$$R_0 = \left(\frac{\overset{\text{Vector Density}}{V} \overset{\text{Biting rate}}{a^2} \overset{\text{Competence}}{bce} \overset{\text{Development time of pathogen in mosquito}}{e^{-\mu P}}}{\underset{\text{Host density}}{H} \underset{\text{Host recovery}}{d} \underset{\text{Vector mortality}}{\mu}} \right)^{\frac{1}{2}}$$

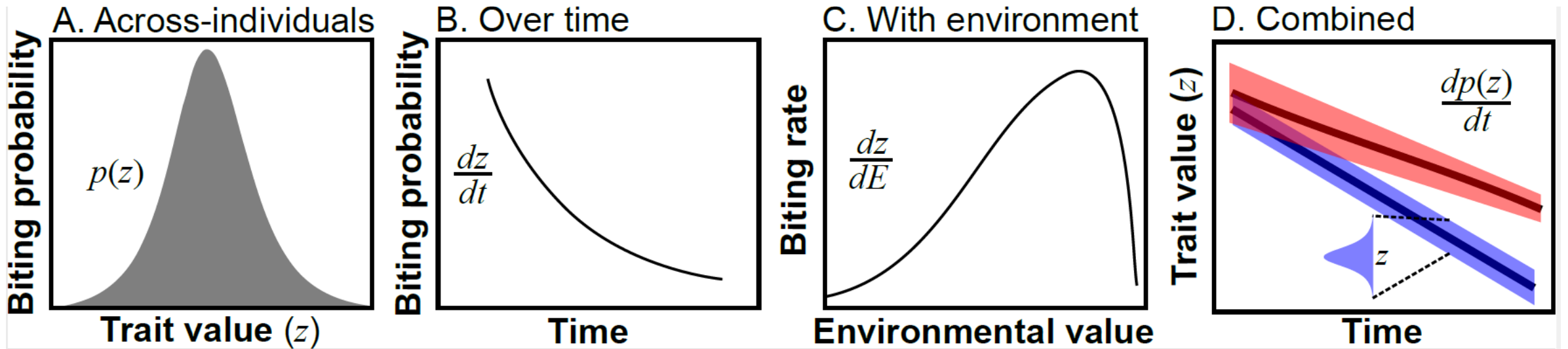
Trait

any measurable feature of an individual
organism

Functional trait

feeding rate, size, metabolic rate, eggs per day

Some traits respond to environment, the environment changes, so traits vary:



Traits vary:

